OKI Semiconductor

PEDL7655/56-000
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ML86V7655/56 Preliminary

NTSC/PAL-Compatible, 6ch DAC-Equipped Digital Video Encoder with Format Conversion Function

GENERAL DESCRIPTION

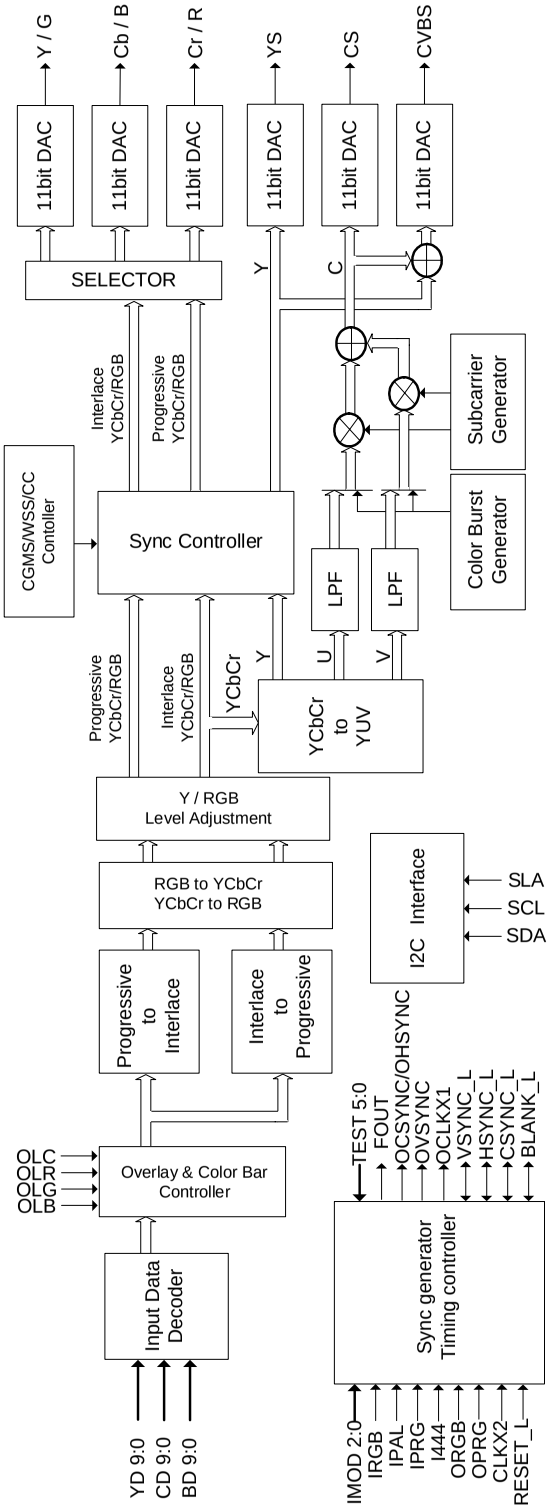
The ML86V7655 is an NTSC/PAL compatible digital video encode. It encodes digital image data such as ITU-R BT.656 and ITU-R BT.601 to analog video signals.
As digital input, RGB (4:4:4), YCbCr (4:4:4), and progressive scan signals are supported besides generic ITU-R BT.601 and ITU-R BT.656. As analog video output, RGB and component signals can be output in interlace or progressive format in addition to NTSC/PAL S-Video and composite outputs. DAC simultaneous 6-channel output or independent output for each channel can be selected. With the I/P and P/I conversion function, interlaced digital signals can be output as progressive signals or progressive digital signals can be output as interlaced signals.
The ML86V7656 supports Macrovision copy protection (compliant with version 7.1.L1 for interlace and version 1.2 for progressive).

FEATURES

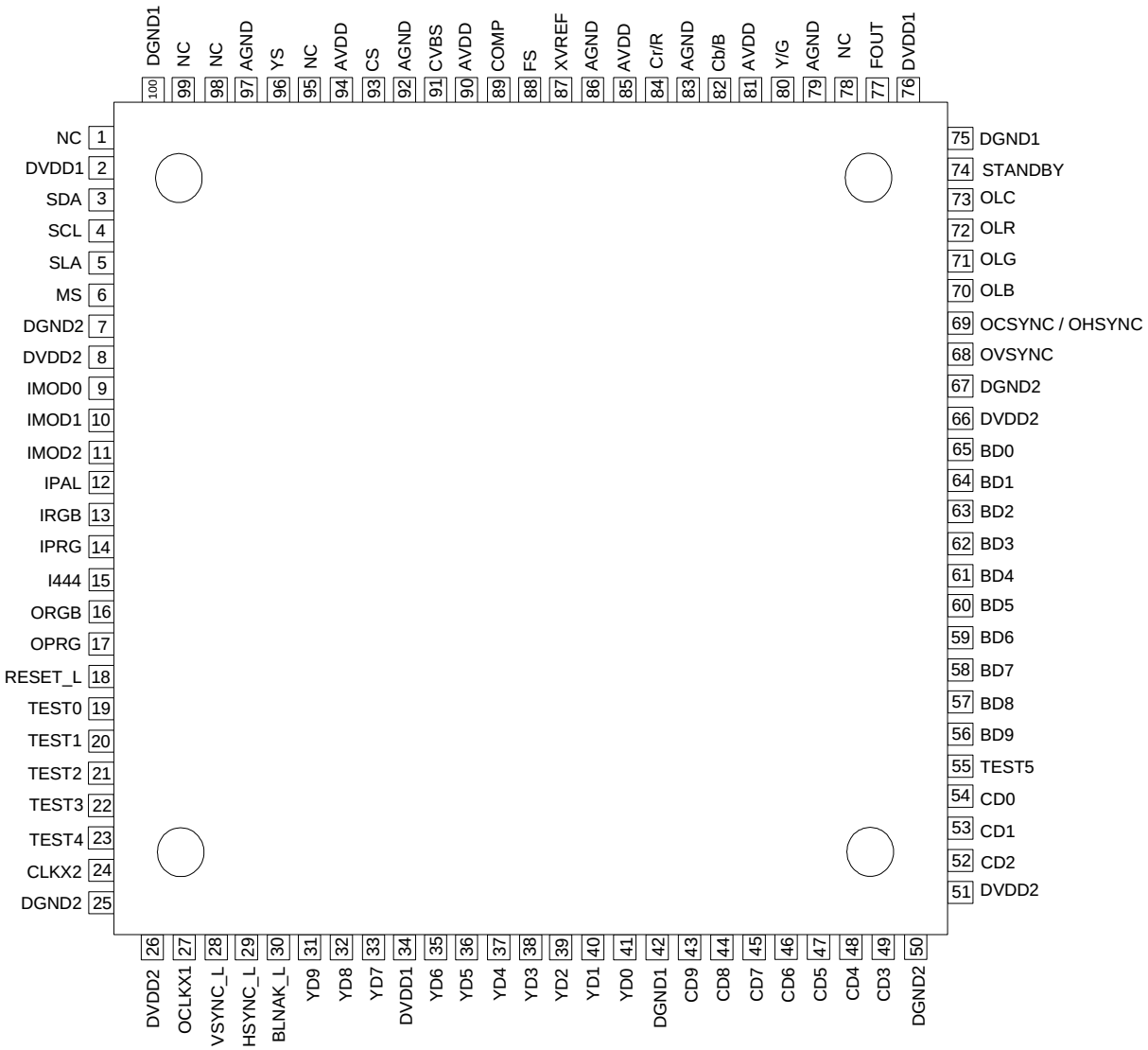
- Supported video type: NTSC/PAL
- Scanning method: Interlace/Progressive/Single-field signals
- Input data format
  ITU-R BT.656-4 type (Y/CbCr 4:2:2 10-bit multiplexing, synchronization signal information added)
  ITU-R BT.601 (Y/CbCr 4:2:2 20-bit non-multiplexing (Y/CbCr 4:1:1 20-bit non-multiplexing)
  Y/CbCr 4:2:2 10-bit multiplexing, without synchronization signal
  YCbCr 4:2:2 20-bit non-multiplexing (progressive)
  YCbCr 4:4:4 30-bit/24-bit non-multiplexing (interlaced/progressive)
  RGB 4:4:4 30-bit/24-bit non-multiplexing (interlaced/progressive)
- Input pixel frequency (Input double-speed clock frequency)
  12.272727 MHz (24.545454 MHz): NTSC Square Pixel
  13.5 MHz (27 MHz): NTSC/PAL ITU-R BT.601
  14.318182 MHz (28.636364 MHz): NTSC 4fsc
  14.75 MHz (29.5 MHz): PAL Square Pixel
  18 MHz (36 MHz): NTSC/PAL ITU-R BT.601 wide
- Output format
  Composite (CVBS)
  S-Video (Y/C separate signals)
  RGB (Interlace/Progressive)
  YCbCr component (Interlace/Progressive)
- Scan type conversion function / Color space conversion function
  Interlace to Progressive / Progressive to Interlace
  YCbCr to RGB / RGB to YCbCr
- Built-in 6ch 11-bit DAC: Capable of simultaneous output of composite, S-video, YCbCr or RGB
- Output load resistance: 300Ω (A video amp is required when a TV monitor is connected.)
- Master/Slave operation (Slave only for ITU-R BT.656 mode)
- Color bar output
- 3-bit title graphic input interface
- Luminance adjustment
- RGB gain adjustment
- Expanded luminance range mode
- Synchronization signal level adjustment
- CGMS/WSS information adding function
- Closed caption information adding function

- Supports Macrovision copyguard function (only available in the ML86V7656)
  Conforms to version 7.1.L1 for interlace
  Conforms to version 1.2 for progressive
- I2C-bus type serial interface
- Supply voltage: 3.3 V (I/O supply)/2.5 V (core supply) (SCL and SDA pins only, 5 V tolerant)
- Package: 100-pin plastic TQFP (TQFP100-P-1414-0.5-K) (ML86V7655TB/ML86V7656TB)

BLOCK DIAGRAM



PIN CONFIGURATION (TOP VIEW)



100-Pin Plastic TQFP

PIN FUNCTION

Pin	Symbol	Type	Description
1	NC		No connection
2	DVDD1		I/O power supply (3.3 V)
3	SDA	I/O	Data pin for I^2C bus (5 V tolerant pin)
4	SCL	I	Data pin for I^2C bus (5 V tolerant pin)
5	SLA	I	I^2C bus slave address least significant bit specification pin
6	MS	I	Master/slave select pin "1": Master mode "0": Slave mode
7	DGND2		Core digital power supply (2.5 V)
8	DVDD2		Core digital power supply (2.5 V)
9	IMOD0	I	Input mode-0 control pin
10	IMOD1	I	Input mode-1 control pin
11	IMOD2	I	Input mode-2 control pin
12	IPAL	I	PAL/NTSC mode select pin "1": PAL, "0": NTSC
13	IRGB	I	RGB/YCbCr input select pin "1": RGB input, "0": YcbCr input
14	IPRG	I	Progressive/interlaced input select pin "1": Progressive input, "0": Interlaced input
15	I444	I	4:2:2/4:4:4 select pin "1": 4:4:4 input, "0": 4:2:2 input
16	ORGB	I	RGB/YCbCr output select pin "1": RGB output, "0": YcbCr output
17	OPRG	I	Progressive output/interlaced output select pin "1": Progressive output, "0": /Interlaced output
18	RESET_L	I	System reset pin. Reset at a "L" level.
19	TEST0	I	Test mode control 0. Tie this pin to GND.
20	TEST1	I	Test mode control 1. Tie this pin to GND.
21	TEST2	I	Test mode control 2. Tie this pin to GND.
22	TEST3	I	Test mode control 3. Tie this pin to GND.
23	TEST4	I	Test mode control 4. Tie this pin to GND.
24	CLKX2	I	System clock input pin
25	DGND2		Core digital GND
26	DVDD2		Core digital power supply (2.5 V)
27	OCLKX1	O	CLKX1 output pin Outputs 1/2-divided frequency of CLKX2
28	VSYNC_L	I/O	Vertical sync signal input-output pin When in master mode: output; when in slave mode: input
29	HSYNC_L	I/O	Horizontal sync signal input-output pin When in master mode: output; when in slave mode: input
30	BLANK_L	I/O	BLANK signal input-output pin When in master mode: output; when in slave mode: input
31	YD9	I	Video signal input pin; Brightness Y, G signal, bit[9]
32	YD8	I	Video signal input pin; Brightness Y, G signal, bit[8]
33	YD7	I	Video signal input pin; Brightness Y, G signal, bit[7]

PIN FUNCTION (continued)

Pin	Symbol	Type	Description
34	DVDD1		I/O power supply (3.3 V)
35	YD6	I	Video signal input pin; brightness Y, G signal, bit[6]
36	YD5	I	Video signal input pin; brightness Y, G signal, bit[5]
37	YD4	I	Video signal input pin; brightness Y, G signal, bit[4]
38	YD3	I	Video signal input pin; brightness Y, G signal, bit[3]
39	YD2	I	Video signal input pin; brightness Y, G signal, bit[2]
40	YD1	I	Video signal input pin; brightness Y, G signal, bit[1]
41	YD0	I	Video signal input pin; brightness Y, G signal, bit[0]
42	DGND1		I/O GND
43	CD9	I	Video signal input pin; color difference C/Cr, R signal, bit[9]
44	CD8	I	Video signal input pin; color difference C/Cr, R signal, bit[8]
45	CD7	I	Video signal input pin; color difference C/Cr, R signal, bit[7]
46	CD6	I	Video signal input pin; color difference C/Cr, R signal, bit[6]
47	CD5	I	Video signal input pin; color difference C/Cr, R signal, bit[5]
48	CD4	I	Video signal input pin; color difference C/Cr, R signal, bit[4]
49	CD3	I	Video signal input pin; color difference C/Cr, R signal, bit[3]
50	DGND2		Core digital GND
51	DVDD2		Core digital power supply (2.5 V)
52	CD2	I	Video signal input pin; color difference C/Cr, R signal, bit[2]
53	CD1	I	Video signal input pin; color difference C/Cr, R signal, bit[1]
54	CD0	I	Video signal input pin; color difference C/Cr, R signal, bit[0]
55	TEST5	I/O	Test pin. Tie this pin to GND.
56	BD9	I/O	Video signal input pin; color difference Cb, B signal, bit[9]
57	BD8	I/O	Video signal input pin; color difference Cb, B signal, bit[8]
58	BD7	I/O	Video signal input pin; color difference Cb, B signal, bit[7]
59	BD6	I/O	Video signal input pin; color difference Cb, B signal, bit[6]
60	BD5	I/O	Video signal input pin; color difference Cb, B signal, bit[5]
61	BD4	I/O	Video signal input pin; color difference Cb, B signal, bit[4]
62	BD3	I/O	Video signal input pin; color difference Cb, B signal, bit[3]
63	BD2	I/O	Video signal input pin; color difference Cb, B signal, bit[2]
64	BD1	I/O	Video signal input pin; color difference Cb, B signal, bit[1]
65	BD0	I/O	Video signal input pin; color difference Cb, B signal, bit[0]
66	DVDD2		Core digital power supply (2.5 V)
67	DGND2		Core digital GND
68	OVSYNC	O	Component vertical sync signal output
69	OCSYNC/ OHSYNC	O	Composite synchronization signal output/Component horizontal synchronization signal output Select either output with the internal register OCHSEL.
70	OLB	I	Overlay text color (blue) input pin
71	OLG	I	Overlay text color (green) input pin
72	OLR	I	Overlay text color (red) input pin
73	OLC	I	Transparency control. When set to “1”, an overlay signal is displayed. Connect this pin to GND if it is not used.
74	STANDBY	I	Standby enable input pin “1”: Standby, “0”: Normal operation

PIN FUNCTION (continued)

Pin	Symbol	Type	Description
75	DGND1		I/O GND
76	DVDD1		I/O power supply (3.3 V)
77	FOUT	O	Field information signal output pin
78	NC		No connection
79	AGND		Analog GND
80	Y/G	O	Y/G output pin
81	AVDD		Analog power supply
82	Cb/B	O	Cb/B output pin
83	AGND		Analog GND
84	Cr/R	O	Cr/B output pin
85	AVDD		Analog power supply
86	AGND		Analog GND
87	XVREF	I/O	Reference voltage input pin
88	FS	I	Video output full-scale adjustment pin
89	COMP	O	Internal reference voltage output pin
90	AVDD		Analog power supply
91	CVBS	O	Composite signal output pin
92	AGND		Analog GND
93	CS	O	Separate C signal output pin
94	AVDD		Analog power supply
95	NC		No connection
96	YS	O	Separate Y signal output pin
97	AGND		Analog GND
98	NC		No connection
99	NC		No connection
100	DGND1		I/O GND

ABSOLUTE MAXIMUM RATINGS

Parameter	Symbol	Condition	Rating	Unit
Power supply voltage (I/O)	VDD1	Ta = 25°C	–0.3 V to +4.6 V	V
Power supply voltage (Core)	VDD2	Ta = 25°C	–0.3 V to +3.6 V	V
Power supply voltage (Analog)	AVDD	Ta = 25°C	–0.3 V to +4.6 V	V
Input voltage	V_I	Ta = 25°C	–0.3 V to +6.0 V	V
Output short-circuit current	I_{OS}	—	50	mA
Power dissipation	P_D	Ta = 25°C	1	W
Storage temperature	T_{stg}	—	–55 to +150	°C

Caution: Product quality may suffer if any of the absolute maximum ratings above is exceeded, even for an instant. That is, the absolute maximum ratings are rated values at which the product is on the verge of suffering physical damage. Therefore the product must be used under conditions that ensure that no absolute maximum rating will ever be exceeded.

RECOMMENDED OPERATING CONDITIONS

Parameter	Symbol	Min.	Typ.	Max.	Unit
Power supply voltage (I/O)	VDD1	3.0	3.3	3.6	V
Power supply voltage (Core)	VDD2	2.25	2.5	2.75	V
Power supply voltage (Analog)	AVDD	3.0	3.3	3.6	V
Operating temperature	T_a	–40	—	+85	°C
External reference voltage	V_{refex}	—	1.23	—	V
D/A output setting resistance	R_{iadj}	500	1000	1330	Ω
D/A output load resistance	R_L	—	300	—	Ω

ELECTRICAL CHARACTERISTICS

DC Characteristics 1

Ta = –40 to +85°C, DVDD1 = 3.3 V ±0.3 V, VDD2 = 2.5 ±0.25 V, AVDD = 3.3 V ±0.3 V, DGND1, DGND2, AGND = 0 V

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
"H" level input voltage 1	V_{IH1}	—	2.2	—	VDD1 +0.3V	V
"H" level input voltage 2	V_{IH2} *1	—	2.2	—	5.5	V
"L" level input voltage	V_{IL}		–0.3	—	+0.8	V
Voltage at Schmitt trigger threshold value	V_{T+}	—	—	—	2.1	V
Voltage at Schmitt trigger threshold value	V_{T-}	—	0.7	—	—	V
Voltage at Schmitt trigger hysteresis value	V_H	—	—	0.4	—	V
"H" level output voltage	V_{OH}	I_{OH} = –4 mA	2.4	—	—	V
"L" level output voltage	V_{OL}	I_{OL} = 4 mA	—	—	0.4	V
Input leakage current	I_{LI}	V_{IN} = VDD1 or GND1	–10	—	+10	µA
"H" level input current (pull-down resistance)	I_{IH}	V_{IN} = VDD1	20	—	250	µA
Output leakage current	I_{LO}	V_{OUT} = VDD1 or GND1	–10	—	+10	µA
Power supply current (during operation)	I_{DD1}	CLKX2 = 36 MHz, R_L = 300Ω	—	—	160	mA
Power supply current (when stopped 1)	I_{DDS1}	CLKX2 = 0 MHz, V_{IN} = V_{IL}	—	—	45	mA
Power supply current (when stopped 2)	I_{DDS2}	CLKX2 = 0 MHz, V_{IN} = V_{IL} STANDBY = V_{IH}	—	—	5	mA

*1: VIH2 is applied to the SDA and SCL pins only.

Note: The power supply current does not include the current consumption of the output buffer (no load).

DC Characteristics 2

Ta = –40 to +85°C, DVDD1 = 3.3 V ±0.3 V, VDD2 = 2.5 ±0.25 V, AVDD = 3.3 V ±0.3 V, DGND1, DGND2, AGND = 0 V

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
DAC internal reference voltage	V_{REFIN}	—	1.187	1.23	1.313	V
DAC integral linearity	SINL	—	—	±4	—	LSB
DAC differential linearity	SDNL	—	—	±2	—	LSB

AC Characteristics

Ta = –40 to +85°C, DVDD1 = 3.3 V ±0.3 V, VDD2 = 2.5 ±0.25 V, AVDD = 3.3 V ±0.3 V, DGND1, DGND2, AGND = 0 V

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
Clock frequency (CLKX2 frequency)	F_{CLK}	NTSC square pixel	—	24.545454	—	MHz
		PAL square pixel	—	29.5	—	MHz
		NTSC 4Fsc	—	28.636364	—	MHz
		NTSC/PAL ITU-R BT601	—	27	—	MHz
		NTSC/PAL ITU-R BT601 wide	—	36	—	MHz
Clock duty ratio	dt_{CLK}	—	45	—	55	%
Input data setup time	t_{SI}	—	6	—	—	ns
Input data hold time	t_{HI}	—	5	—	—	ns
Output delay time	t_{OD}	C_L = 20 pF	—	—	18	ns
Reset pulse time	t_{RSTP}	—	100	—	—	ns
I^2C clock cycle time	t_{CCI2C}	Rpull_up = 4.7 kΩ	10	—	—	µs
I^2C clock “H” level time	t_{HI2C}	Rpull_up = 4.7 kΩ	4	—	—	µs
I^2C clock “L” level time	t_{LI2C}	Rpull_up = 4.7 kΩ	4.7	—	—	µs
I^2C data setup time	t_{DSI2C}	Rpull_up = 4.7 kΩ	250	—	—	ns
I^2C data hold time	t_{DHI2C}	Rpull_up = 4.7 kΩ	0	—	3.45	µs

POWER-ON SEQUENCE

Turn on the power supplies in the following order: DVDD1 → AVDD → DVDD2. Turn them off in the reverse order. After every power supply reaches its specified voltage and the clock CLKX2 is stabilized, input the reset signal.

RESET INPUT TIMING

Input the reset signal for the reset pulse time t_{RSTP}.

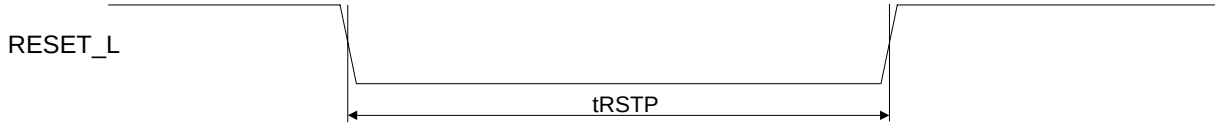


Figure 1 Reset Signal Input Timing

I²C INTERFACE TIMING

Use the I²C interface to set the internal register values. The I²C interface is compliant with the 100 kHz (SCL frequency) standard mode. Figure 2 shows the basic timing. Make sure that the SDA value does not change while SCL is at a "H" level. For information on timing parameter values refer to the AC characteristics.

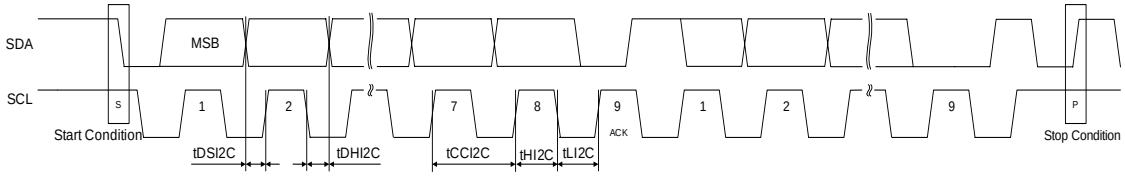


Figure 2 I²C Interface Basic Timing

Figures 3 and 4 show the I²C interface input format.

Write format

S	Slave address	W	A	Subaddress	A	Data 0	A	…….	Data n	A	P

Figure 3 Write Format

Write data to the specified subaddress register. If multiple data items are written in succession, the subaddress is incremented automatically for each data item.

Read format

S	Slave address	W	A	Subaddress	A	Sr	Slave address	R	A	Data 0	Am	…….	Data n	Am	P

Figure 4 Read Format

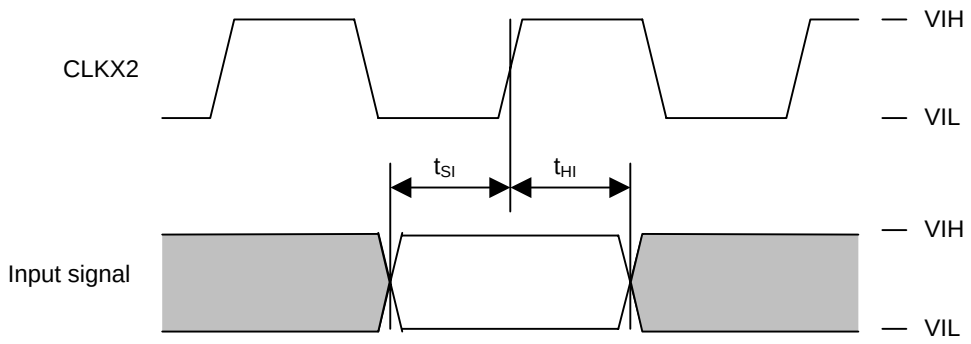
Read data of the register at the specified subaddress. If multiple data items are written in succession, the subaddress is incremented automatically for each data item.

Table 1 Symbols Used in the Input Formats

Symbol	Meaning
S	Start condition
Sr	Restart condition
Slave address	Slave address "100_010X" Specify X from the SLA pin ("1" or "0")
W	Write
R	Read
A	Acknowledge (slave)
Am	Acknowledge (master)
Sub address	Subaddress
Data n	Write and read data at subaddress
P	Stop condition

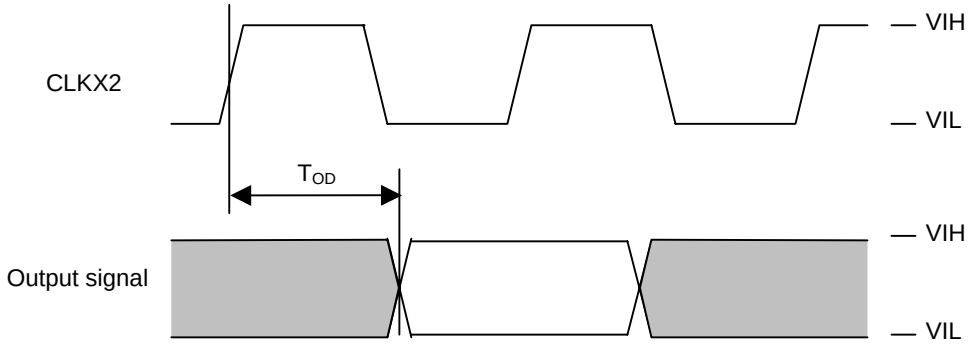
INPUT-OUTPUT TIMING

(1) Input timing



Input signal: VSYNC_L, HSYNC_L, BLANK_L, IMOD0 to 3, IPAL, IRGB, IPRG, I444, ORGB, OPRG, MS, YD, CD, BD OLC, OLR, OLG, OLB

(2) Output timing



Output signal: VSYNC_L, HSYNC_L, BLANK_L, OVSYNC, OCSYNC/OHSYNC, FOUT, OCLKX1
(VSYNC_L, HSYNC_L, and BLANK_L are configured as output pins in master mode.)

DESCRIPTION OF FUNCTIONAL BLOCKS

This section describes the functions of the blocks shown in the Block Diagram. For a detailed explanation of all the functions, refer to the User's Manual.

(1) Input Data Decoder
Converts the video data format based on the format of the digitally input video data. ITU BT.656, 20-bit 4:2:2 YCbCr, and 10-bit 4:2:2 YCbCr input data are converted to 4:4:4 YCbCr data. When ITU BT.656 is input, the synchronization information is separated from the SAV and EAV information to generate a synchronization signal. RGB input data is output to the next block.
The input video signal limiter function clips the input video signal at the quantization level (64–940) specified by ITU-R BT601. In the extended luminance range mode, the limiter function clips the input video signal at the quantization level (4–1016).

(2) Overlay & Color Bar Controller
A 3-bit title graphic and color bar are generated. The 3-bit title graphic becomes effective when the OLC pin is set to "H". The RGB graphic data input from the OLR, OLG and OLB pins can be replaced with input video data in pixel units. The input video data supports YCbCr input, RGB input, interlaced input and progressive input. With this function, letters can be displayed on the screen, as with the OSD function.
The built-in color bar becomes effective by setting the internal register value. The color bar is a color bar with a luminance order (25%, 50%, 75% and 100%). It supports NTSC, PAL and YCbCr, RGB, CVBS, S-Video, interlaced and progressive.

(3) Progressive to Interlace
Converts progressive video data (YCbCr, RGB) to interlaced video data. Progressive video data to be input supports YCbCr (4:2:2 and 4:4:4) and RGB.

(4) Interlace to Progressive
Converts interlaced video data (YCbCr, RGB) to progressive video data.

(5) RGB to YCbCr/YCbCr to RGB
Converts RGB/YCbCr data to YCbCr/RGB data.

(6) Y/RGB Level Adjustment
This block adjusts the levels of the luminance signal Y, RGB data. The luminance signal level can be adjusted in 16 steps (78.125% to 125%, in increments of 3.125%) by setting the internal register value. RGB data gain can be set from 0.0 to 2.0 times by setting the internal register value. A different setting can be made for each channel of R, G, and B.

(7) YCbCr to YUV
Converts YCbCr data to YUV data.

(8) Sync Controller
This block adds a synchronization signal to the video signal, adds VBI data, and adjusts the synchronization signal level and offset of the signal.

(9) CGMS/WSS/CC Controller
This block generates data of CGMS-A(Copy Generation Management System - Analog), WSS (Wide Screen Signaling), and CC (Closed Caption).

(10) LPF
Removes high frequency components from video data.

(11) Color Burst & Subcarrier Generator
These blocks generate the amplitude of the U and V components of a burst signal, and generate an color subcarrier.

(12) 11-bit DAC
Converts digital video signals, with 11-bit resolution, to analog video signals and outputs them. The DAC output is of the current drive type. Connect an external load resistor (300Ω) to the analog output pin. Connect a video amplifier to the output stage of the encoder to drive a 75 Ω load.

(13) Sync Generator & Timing Controller
This block generates video synchronization signals and controls the timing of internal operations. A slave mode and a master mode are available. In the slave mode, operation is based on synchronization signals input from outside. In the master mode, operation is based on synchronization signals generated within the LSI.

(14) I2C Interface
I^2C-bus serial interface. Used to set operation modes and internal register values.

VIDEO DATA INPUT CONTROL

(1) Types of input video pixel frequencies

The ML86V7655/56 support the pixel frequencies for input video shown in Table 2. Every pixel frequency can be selected.

(Note) The input clock frequency should be double the pixel frequency.

Table 2 Types of Input Pixel Frequencies

Pixel frequency (MHz)		Input CLKX2 frequency (MHz)
NTSC ITU-R BT601	13.5	27
PAL ITU-R BT601	13.5	27
NTSC Square Pixel	12.272727	24.545454
NTSC 4Fsc	14.318182	28.63634
PAL Square Pixel	14.75	29.5
NTSC ITU-R BT601 Wide	18.0	36
PAL ITU-R BT601 Wide	18.0	36

(2) Input data formats for interlaced and progressive scanning

Table 3 shows the scanning method (interlaced/progressive) and data type.

Table 3 Types of Input Data Formats

Input data format			Data input pin
Scanning method	Data type	Sampling rate for color difference	
Interlaced	YCbCr	4:2:2 or 4:1:1 *1	YD/CD or YD *2
Interlaced	YCbCr	4:4:4	YD/CD/BD
Interlaced	RGB	4:4:4	YD/CD/BD
Progressive	YCbCr	4:2:2	YD/CD
Progressive	YCbCr	4:4:4	YD/CD/BD
Progressive	RGB	4:4:4	YD/CD/BD

*1 : Change internal register value to select 4:2:2 or 4:1:1.
*2 : Use only the YD pin for video data/synchronized information multiplexing input (e.g., ITU-R BT-656).

Table 4 shows the available scanning methods for NTSC and PAL.

Table 4 Scanning Methods

Scanning method	No. of lines	Frequency
NTSC interlaced	262.5	60 Hz
NTSC progressive	525	60 Hz
PAL interlaced	312.5	50 Hz
PAL progressive	625	50 Hz

(3) Video data/synchronization information multiplexing input format types

The ML86V7655/56 support the video data/synchronization information multiplexing input interfaces and data multiplexing (no multiplexing for sync signals) input interfaces shown in Table 5.

Table 5 Types of Multiplexed Input Interfaces

Input interface	Input CLKX2 frequency (MHz)	Data input pin
NTSC ITU-R BT656 style(*1)	27	YD
PAL ITU-R BT656 style(*1)	27	YD
NTSC 4:2:2 10-bit multiplexing (no multiplexing for sync signals)(*2)	27	YD
NTSC Square Pixel 4:2:2 10-bit multiplexing (no multiplexing for sync signals)(*2)	24.545454	YD
NTSC 4Fsc 4:2:2 10-bit multiplexing (no multiplexing for sync signals)(*2)	28.63634	YD
PAL 4:2:2 10-bit multiplexing (no multiplexing for sync signals)(*2)	27	YD
PAL Square Pixel 4:2:2 10-bit multiplexing (no multiplexing for sync signals)(*2)	29.5	YD
NTSC Square Pixel ITU-R BT656 style(*3)	24.545454	YD
PAL Square Pixel ITU-R BT656 style(*3)	28.63634	YD
NTSC 4FSC ITU-R BT656 style(*3)	29.5	YD

*1: ITU-R BT656 style input interface. For details, refer to “Video Interface Timing” in the User’s Manual.

*2: 4:2:2 10-bit multiplexing (no multiplexing for sync signals) interface. This interface multiplexes YCbCr and inputs the data from the YD pin. Input the synchronization signal from the VSYNC_L, HSYNC_L and BLANK_L pins. For details, refer to the “Input Data Format” and “Video Interface Timing” sections in the User’s Manual.

*3: ITU-R BT656 style input interface for SquarePixel and 4FSC. This interface multiplexes video data and synchronization information and inputs the data from the YD pin. Synchronization information is multiplexed as SAV and EAV. For details, refer to the “Video Interface Timing” section in the User’s Manual.

VIDEO DATA OUTPUT CONTROL

Video signals (composite signals, separate video signals and component YCbCr/RGB signals) can be simultaneously output from the 6-channel D/A converter. Composite signals are output from the CVBS pin, and separate video signals are output from the YA and CS pins. YCbCr or RGB signals are exclusively output from the Y/G, Cb/B and Cr/R pins.

For each input data scanning method, conversion from interlaced to progressive and from progressive to interlaced is possible. Color space conversion, such as YCbCr→RGB and RGB→YcbCr, is also possible. Table 6 shows the available output formats for each input format.

For example, 4:2:2 YCbCr progressive video data can be simultaneously output in three different video formats, composite, S-Video and YCbCr interlaced.

Table 6 Correspondence of Input Formats and Output Formats

Input format	Output format					
	Composite	S-Video	YCbCr interlaced	YCbCr progressive	RGB interlaced	RGB progressive
4:2:2/4:1:1 YCbCr	○	○	○	○	○	○
4:4:4 YCbCr interlaced	○	○	○	○	○	○
4:2:2 YCbCr progressive	○	○	○	○	○	○
4:4:4 YCbCr progressive	○	○	○	○	○	○
RGB interlaced	○	○	○	○	○	○
RGB progressive	○	○	○	○	○	○

○: Output enabled

Table 7 shows the output pins from which video data is output. Change the internal register values to enable/disable D/A converter output for each channel.

Table 7 Vidieo Output Pins

Output format	Pin name
Composite	CVBS
S-Video	YS, CS
YCbCr/RGB interlaced/progressive	Y/G, Cb/B, Cr/R

INTERNAL REGISTERS

Use the I2C interface to change the internal register values. For details on register functions, refer to the User's Manual.

Table 8 Register Map

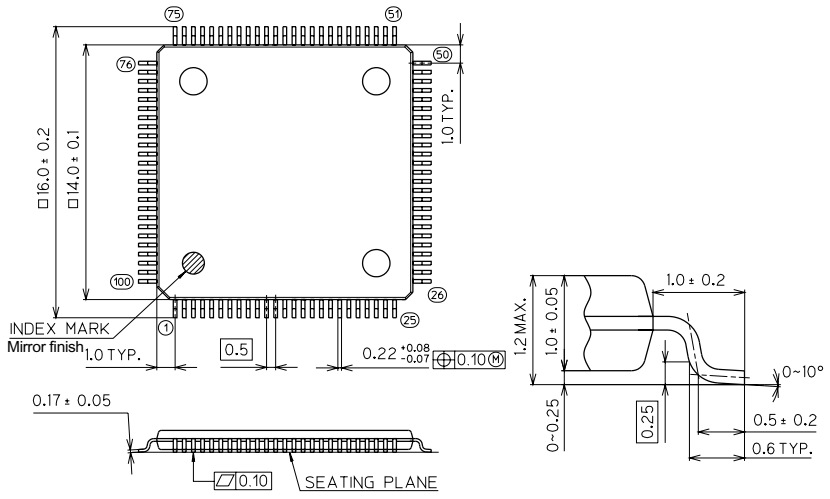
Sub address	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
00	EXTSEL	MSSEL	Reserved		MLTDAT	IMODSEL[2:0]		
01	Reserved	IN2S	I411	SPL411	NPSEL	I444SEL	IRGBSEL	IPRGSEL
02	SONSEL	LDSEL	PISEL	OFINV	OHCSEL	CSSEL	ORGBSEL	OPRGSEL
03	CBON	BBON	MCON	SBON	RGBLEV	SETUP	OUTLEV[1:0]	
04	Reserved			DMASK1	Reserved			DMASK2
05	Reserved							
06	CNTCTL	TFON	Reserved	FRUN	BLKADJ[3:0]			
07	Reserved	SYNCLEV1(CVBS)[2:0]			Reserved	SYNCLEV2(COMP)[2:0]		
08	NOSIG	Reserved			LUMLEV[3:0]			
09	GGAIN[7:0]							
0A	BGAIN[7:0]							
0B	RGAIN[7:0]							
0C	DACOFFSET[1:0]		DACOFF[5:0]					
0D	Reserved FFM		Reserved					
0E	Reserved							
0F	Reserved - - - - - - -							
10	CCEN [1:0]		Reserved	CCLN [4:0]				
11	CCOD0 [7:0]							
12	CCOD1 [7:0]							
13	CCED0 [7:0]							
14	CCED1 [7:0]							
15	Reserved						CCSTAT [1:0]	
16	CGMSEN	Reserved	WD01 [5:0]					
17	WD02 [7:0]							
18	CRCON	Reserved	CRCDATA[5:0]					
19	GP12 [7:0]							
1A	WSSEN	Reserved	GP34 [5:0]					
1B to 3F	Reserved							

Reserved: Reserved for the system. Do not use these registers.

PACKAGE DIMENSIONS

(Unit: mm)

TQFP100-P-1414-0.50-K



Package material	Epoxy resin
Lead frame material	42 alloy
Pin treatment	Solder plating (≥5µm)
Package weight (g)	0.55 TYP.
Rev. No./Last Revised	4/Oct. 28, 1996

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Notes for Mounting the Surface Mount Type Package

The surface mount type packages are very susceptible to heat in reflow mounting and humidity absorbed in storage. Therefore, before you perform reflow mounting, contact Oki's responsible sales person for the product name, package name, pin number, package code and desired mounting conditions (reflow method, temperature and times).

REVISION HISTORY

Document No.	Date	Page		Description
		Previous Edition	Current Edition	
PEDL7655-000	Sep. 14, 2004	–	–	Preliminary edition 1

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